JSS $1 - 3^{rd}$ Term

| WEEK | CONTENT |
|---------|---|
| 1 | Revision of last terms work/ Definition of computer |
| | data processing |
| 2 | Importance of the computer as a tool for processing |
| | Data |
| | |
| 3 | The devices |
| 4 | Types of Computers |
| 5 | Uses and Applications of computer |
| 6 | Advantages and Disadvantages of Computer |
| 7 | Mastery of the Keyboard |
| 8 | Mastery of the Keyboard (Contd) Using the keyboard |
| | to type names, letters etc |
| | (Mavis beacon will be used for practical) |
| 9 | Screen pointing devices |
| | a. Definition of screen pointing devices |
| | b. Types of Screen pointing Devices |
| | (i) Based on Motion of Object, (ii) Based on Touching |
| 10 | Screen pointing devices |
| | Examples of screen Pointing devices |
| | *Mouse, *Trackball *Pointing Stick |
| | *Touchpad *Joystick *Light pen |
| | |
| 11 & 12 | Revision and Exams |